

# L<sup>A</sup>T<sub>E</sub>X News

Issue 41, June 2025 — DRAFT version for upcoming release (L<sup>A</sup>T<sub>E</sub>X release 2025-06-01)

<i>Contents</i>		Correct <code>\CheckEncodingSubset</code> . . . . .	7
<b>Introduction</b>	<b>1</b>	Avoid problems with page breaks in the middle of a <code>verbatim</code> -like environment . .	7
<b>Replacement for the legacy mark mechanism</b>	<b>1</b>	Fully expand the arguments of <code>\counterwithin</code> and <code>\counterwithout</code> .	7
<b>Configurable output routine</b>	<b>2</b>	Ensure that late <code>\write</code> commands aren't lost	7
<b>News from Tagged PDF project</b>	<b>3</b>	<b>Documentation</b>	<b>8</b>
Socket declarations for tagging support . . . .	3	Clarifying space handling of <code>\textcolor</code> . . . .	8
Promoting PDF 2.0 . . . . .	3	<b>Changes to packages in the <code>amsmath</code> category</b>	<b>8</b>
Extended support for pictures . . . . .	3	<code>\numberwithin</code> is now an alias for <code>\counterwithin</code> . . . . .	8
New user keys to activate tagging . . . . .	3	<b>Changes to packages in the <code>graphics</code> category</b>	<b>8</b>
New value <code>latest</code> for <code>testphase</code> key . . . . .	3	More accessibility keys in <code>graphicx</code> . . . . .	8
Setting up math tagging . . . . .	4	<b>Changes to packages in the <code>tools</code> category</b>	<b>8</b>
The use of <code>\$\$...\$\$</code> for displays math . . . . .	4	<code>multicol</code> : Full support for extended marks . . . .	8
Fixing the spacing after display math . . . . .	4	<code>array</code> : Improve preamble setup code for <code>p</code> and friends . . . . .	8
Local changes to the spacing around display <code>math</code> . . . . .	4	<code>varioref</code> : How to make <code>\ref{tex}...</code> empty . . . .	8
<b>New or improved commands</b>	<b>4</b>	<b>Changes to files in the L<sup>3</sup> programming layer</b>	<b>8</b>
Socket and plug conditionals . . . . .	4	<i>Introduction</i>	
Accessing the current counter . . . . .	5	<i>to write</i>	
Collecting environment bodies <code>verbatim</code> . . . .	5	<i>Replacement for the legacy mark mechanism</i>	
<b>Code improvements</b>	<b>5</b>	L <sup>A</sup> T <sub>E</sub> X's legacy mechanism only supported two classes (left and right marks) and setting the left mark (with <code>\markboth</code> ) always altered the state of the right mark as well, i.e., they were far from independent. For generating running headers with “chapter titles” on the left and “section titles” on the right they work reasonably well but without much flexibility, e.g., <code>\leftmark</code> always generated the first “left”-mark on the page, while <code>\rightmark</code> always generated the last “right”-mark. A few releases ago [6] we therefore introduced a new mark mechanism for L <sup>A</sup> T <sub>E</sub> X that supports arbitrary many truly independent mark classes and also offers querying the state at the top of the page, something that wasn't available in L <sup>A</sup> T <sub>E</sub> X at all. Up to now, both mechanisms coexisted with com- pletely separate implementations. With this release we have retired the legacy code and instead implement its public interfaces by using the new concepts, i.e.,	
Refinement of <code>\MakeTitlecase</code> . . . . .	5		
Tab character as a special . . . . .	5		
Refinement of <code>v</code> specification category codes . .	5		
Logging text command and symbol declarations	5		
Improvement of the NFSS font series management . . . . .	5		
Supporting the <code>ssc</code> and <code>sw</code> shapes . . . . .	5		
Improving the handling of <code>\label</code> , <code>\index</code> , and <code>\glossary</code> . . . . .	6		
Tracing lost characters . . . . .	6		
Always use the extended pool . . . . .	6		
A version of <code>\input</code> for expansion contexts . .	6		
<b>Bug fixes</b>	<b>6</b>		
Fix the use of <code>localmathalpabets</code> . . . . .	6		
<code>docstrip</code> : Error if <code>.ins</code> file is problematical . .	6		
Prevent <code>cmd</code> hook from defining an undefined command . . . . .	6		
Process global options once per package . . . .	6		
Make <code>\label</code> , <code>\index</code> , and <code>\glossary</code> truly invisible in running headers . . . . .	7		
Correct the float placement algorithm . . . . .	7		

`\markboth`, `\markright`, `\leftmark`, and `\rightmark` remain supported but internally use `\InsertMark`, etc. Existing document classes or documents using the interfaces will therefore continue to work without any modifications but use a single underlying implementation and new documents can benefit from the additional flexibility, e.g., by displaying not only the last right-mark (`\leftmark` or `\LastMark{2e-right}`) but also the first right-mark (`\FirstMark{2e-right}`) or the top right-mark (`\TopMark{2e-right}`), etc.

See [11] for details on the extended functionality.

### Configurable output routine

For nearly 40 years L<sup>A</sup>T<sub>E</sub>X's output routine (the mechanism to paginate the document and attach footnotes, floats and headers & footers) was a largely hardwired algorithm with a limited number of configuration possibilities. Packages that attempted to alter one or the other aspect of the process had to overwrite the internals with the usual problems: incompatibilities and out of date code whenever something was changed in L<sup>A</sup>T<sub>E</sub>X.

To improve this situation and to support the production of accessible PDF documents we started to refactor the output routine and added a number of hooks and sockets, so that packages that want to adjust the output routine can do so safely without the dangers associated with that in the past.

For packages, we implemented the following hooks:

**build/page/before, build/page/after** These two hooks enable packages to prepend or append code to the page processing in the output routine. They are implemented as mirrored hooks.

Technically, they are executed at the start and the end of the internal L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> `\@outputpage` command, respectively. A number of packages alter that command to place code in exactly these two places—they can now simply add their code to the hooks instead.

**build/page/reset** Packages that set up special conventions for text in the main galley (such as catcode changes, etc.) can use this hook to undo these changes within the output routine, so that they aren't applied to unrelated material, e.g., the text for running header or footers.

**build/column/before, build/column/after** These two hooks enable packages to prepend or append code to the column processing in the output routine. They are implemented as mirrored hooks.

Technically, they are executed at the start and the end of the internal L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> `\@makecol` command, respectively. A number of packages alter `\@makecol` to place code in exactly these two places—they can now simply add their code to the hooks instead.

We also added a number of sockets for configuring the algorithm and to support tagging. Three of these sockets are of interest for use in class files but also for users in the document preamble.

The first one is `build/column/outputbox`. It defines how the column text, the column floats (top and bottom) and the footnotes are combined, i.e. their order and spacing. To change the layout all one has to do is to assign a different predefined plug to the socket with

```
\AssignSocketPlug{build/column/outputbox}
    {\plug-name}
```

The predeclared plugs are the following:

**space-footnotes-floats** After the galley text there is a vertical `\vfil` followed by the footnotes, followed by the bottom floats, if any.

**footnotes-space-floats** As before but the `\vfil` is between footnotes and floats.

**floats-space-footnotes** Floats are directly after the text, then a `\vfil` and then footnotes at the bottom.

**space-floats-footnotes** Both floats and footnotes are pushed to the bottom with footnotes coming last.<sup>1</sup>

**floats-footnotes** All excess space is distributed across the existing glue on the page, e.g., within the text galley, the separation between blocks, etc. The order is text, floats, footnotes.

**footnotes-floats** As the previous one but floats and footnotes are swapped. This is the L<sup>A</sup>T<sub>E</sub>X default for newer documents, i.e., this plug is assigned to the socket when `\DocumentMetadata` is used.

**footnotes-floats-legacy** As the previous one but L<sup>A</sup>T<sub>E</sub>X's bottom skip bug is not corrected, i.e., in ragged bottom designs where footnotes are supposed to be directly attached to the text, they suddenly appear at the bottom of the page when the page is ended with `\newpage` or `\clearpage`. While this is clearly a bug, it was the case since the days of L<sup>A</sup>T<sub>E</sub>X 2.09; thus for compatibility we continue to support this behavior.

By default the separation between the last line of text and the footnotes (`\skip\footins`) is not measured from the baseline of the last text line but from its bottom. This goes back to plain T<sub>E</sub>X where it is done in the same way. Similarly, `\textfloatsep` is added between text and bottom floats not starting from the baseline of the last text line. Typographically speaking this is suboptimal because it means that with `\flushbottom` in effect, the position of the last textline when followed by footnotes or floats depends on whether or not it contains characters with descenders.

<sup>1</sup>There are two more permutations, but neither of them has ever been requested so they aren't set up by default — doing that in a class would be trivial though.

For this reason there is now the socket `build/column/baselineattach`. It can be assigned the plug on in which case the attachment of footnotes/floats is measured from the baseline of the last text line. To mimic the behavior in old documents, it is by default set to `off`. For new documents using `\DocumentMetadata` on will probably become the default.

There are more configuration possibilities, mainly for class developers; more documentation on those can be found in [12, §54 ltoutput.dtx].

## News from Tagged PDF project

*write intro*

### Socket declarations for tagging support

A lot of the tagging support in packages is handled through the socket and plug mechanism that we introduced in L<sup>A</sup>T<sub>E</sub>X 2023-11-01 [8]. Sockets offer an easy to use interface for package developers to inject special code at defined places that can be changed from the outside, for example, to alter the processing.

For the tagging support we use a special set of sockets that are executed through `\UseTaggingSocket` instead of the normal `\UseSocket` call. This allows us to turn tagging off or on at high speed with `\SuspendTagging` and `\ResumeTagging` without the need to individually assign different plugs to the many tagging sockets [9]. This is sometimes necessary, for example, when trial typesetting some material several times.

In the current release we now offer also dedicated declaration commands for the tagging socket (instead of using the underlying general socket interface directly), because this better supports the special conventions used for tagging sockets. So we now have `\NewTaggingSocket`, `\NewTaggingSocketPlug`, and `\AssignTaggingSocketPlug`.

### Promoting PDF 2.0

PDF 2.0 is a requirement for accessible PDF containing math, since the MathML namespace isn't supported by earlier PDF versions. L<sup>A</sup>T<sub>E</sub>X will therefore set PDF 2.0 as the default version if `\DocumentMetadata` is used. A different PDF version can be set with the `pdfversion` key.

### Extended support for pictures

*todo: write more about the user options*

The tagging of graphics has been reimplemented and now uses tagging sockets. The options have been extended to allow document authors to choose between four tagging variants: as illustrative figures, as artifacts (decorations), as replacement for symbols, as normal text (for example todo notes).

The code also supports graphics made with the `tikz` packages and todo notes made with the `todonotes` package. The extended documentation in

`latex-lab-graphics.pdf` describes what authors of other graphic package can do to to make their packages tagging aware.

### New user keys to activate tagging

Up to now users had to activate tagging by loading modules from `latex-lab` with the help of the `testphase` key. Further configuration of the tagging then had to be done with the `\tagpdfsetup` command. We now offer keys for this that do not use “test” in their names, reflecting the fact that producing tagged PDF documents is production ready.<sup>2</sup>

The `tagging` key allows to activate and deactivate the tagging support. It accepts the three values `on`, `off` and `draft`. When the key is used with any value it loads the `tagpdf` package and all modules from the `testphase=latest` set. `tagging=off` deactivates in the `class/before` hook the tagging commands. `tagging=draft` leaves the tagging commands active and preserves warnings and errors from the tagging but it deactivates the writing of the structure tree at the end of the compilation. This can save time when drafting a longer document.

The `tagging-setup` key allows to configure the tagging. It accepts as value all keys that can also be used in `\tagpdfsetup`, for example the `math/setup` key described below. It knows the key `modules`, that allows to overwrite the set of loaded modules and the key `extra-modules`, that allow to load experimental modules that aren't in the `latest` set yet. The `tagging-setup` key implies `tagging=on`, i.e., if the key is used it is not necessary to also set the `tagging` key unless you want to turn tagging off or set it to `draft`.

With these new keys a standard setup could look like this:

```
\DocumentMetadata{
  pdfstandard={UA-2,A-4f},
  tagging=on,
  tagging-setup=
    {math/setup=mathml-SE,
     extra-modules=verbatim-alt}
}
```

### New value latest for testphase key

With the new keys for enabling tagging the use of the `testphase` key is now of minor importance and mainly of interest for developers and for backwards compatibility.

With this release it also supports the value `latest`. This will load all modules that we recommend so that it is not necessary to specify a long list of individual modules. The list of loaded modules will be adjusted as

<sup>2</sup>Production ready as long as one uses only compatible packages and classes as listed in the tables at <https://latex3.github.io/tagging-project/tagging-status/>.

needed when the project progresses. For reference, it is also written to the log.

### *Setting up math tagging*

With the LuaTeX engine there are now various options for accessible math described in full detail in `latex-lab-math.pdf`. To simplify the setup a new key `math/setup` can be used in the document preamble that accepts a comma list with the values `mathml-SE` (add MathML structure element), `mathml-AF` (attach MathML associated file) or `tex-AF` (attach the TeX source).

### *The use of $\displaystyle$ for displays math*

In L<sup>A</sup>T<sub>E</sub>X using the plain TeX method  $\displaystyle$  to mark up a display math formula is not officially supported because it produces a fixed visual result that is not receptive to style changes such as the `fleqn` option. Instead, the recommended way is to use `\[ ... \]` or the `displaymath` environment. However, many users used this input method in their documents, so we do our best to support it when accessible PDFs are to be produced; but one should be aware that it has some limitations.

In contrast, using  $\displaystyle$  in environment definitions for special math environments (like those defined in `amsmath`) makes it impossible to use such environments in documents that are tagged. Therefore, the kernel now contains these two commands: `\dollarollar@begin` and `\dollarollar@end`. These new commands must be used by packages and classes to specify where a display math formula starts and ends: their use is essential in order to make the package or a class compatible with tagging and allowing it to be used when producing accessible documents.

Package and class developer can very easily prepare their code in this respect by using

```
\providecommand\dollarollar@begin{\displaystyle}
\providecommand\dollarollar@end{\displaystyle}
```

and replacing every usage of  $\displaystyle$  with the appropriate start or end command. The addition of these `\providecommand` lines to classes and packages ensures that they will work with older L<sup>A</sup>T<sub>E</sub>X kernels.

### *Fixing the spacing after display math*

When L<sup>A</sup>T<sub>E</sub>X produces an accessible (tagged) PDF it has to add structure data into the PDF to mark (i.e., tag) individual elements. If the pdfTeX engine is used this has to be done with the help of `\pdf literals` which are whatsit nodes like `\special` or `\write`. This means that they should be added only in places, where these extra nodes are not affecting the spacing—TeX can't, for example, look backwards past such a whatsit node so consecutive spaces that are normally collapsed into one, suddenly appear both, if such a node separates them.

The situation is especially complicated with displays math formulas, because there TeX adds penalties and spaces with low-level procedures, that are not directly accessible from the macro level, and the tagging structures have to appear somewhere in the middle of that to ensure that the formula and the PDF structures are not separated by page break. Because of this it is necessary to use some fairly complex methods (essentially disable TeX's mechanisms and reprogram them on the macro level) to get the structure data in the right places.

Our first attempt in doing that was slightly faulty and resulted in some cases in an extra space (an additional `\parskip` space when there shouldn't be one). This has now been corrected and the gymnastics to achieve this are rather an "interesting" study in obfuscated TeX coding.

In LuaTeX the situation is much better because there the structures can be added later when the formula processing has already finished. (*tagging-project issue 762*)

### *Local changes to the spacing around display math*

*todo: combine text with previous entry*

Due to TeX's low-level handling of display math, it is very difficult to attach TeX code for tagging to such display math formulas whilst ensuring that such code always stays on the same page as the formula, i.e., code has to be attached after the end of the display, but before TeX places a `\postdisplaypenalty` onto the page. There is, however, no way to inject code in the middle of this TeX process, which is why we have to resort to complex gymnastics: we set `\postdisplaypenalty` locally to 10000 and also make sure that `\belowdisplayskip` when used by TeX is negative. Then we let TeX do its job and afterwards regain control via `\aftergroup` and insert the tagging code. Finally, we add the real `\postdisplaypenalty` and a corrected space.

With our first implementation of this approach it was not possible for a user to add an explicit `\postdisplaypenalty` or a `\belowdisplayskip` setting inside the formula. We have now slightly altered our algorithm making such user adjustments possible again.

(*tagging-project issue 809*)

### *New or improved commands*

#### *Socket and plug conditionals*

It is sometimes necessary/helpful to know if a particular socket or plug exists (or is assigned to a certain socket) and based on that take different actions. With the current release we added conditionals, such as `\IfSocketExistsTF`, to support such scenarios. Corresponding L3 programming layer conditionals are also provided.

(*github issue 1577*)

### Accessing the current counter

Counter commands such as `\alph`, `\stepcounter`, may now have the argument `*` to denote the current counter (as used by `\label`). This is compatible with the package `enumitem` use of `\alph*` in item labels but is generally available. Not all commands accept `*`, for example `\counterwithin` and `\counterwithout` require counter names as before. *(github issue 1632)*

### Collecting environment bodies verbatim

The mechanisms in `ltxcmds` (“`xparse`”) offer a powerful way to specify a range of types of document command and environment syntax. This includes the ability to collect the entire body of an environment, for cases where treating it as a standard argument is useful. It is also possible in `ltxcmds` to define arguments which grab their content verbatim, another specialist argument form. To date, however, it was not possible to combine these two ideas.

In this release, a new specifier `c` is introduced, which collects the body of an environment in a verbatim-like way. Like the existing `+v` specification, each separate line is marked by the special `\obeyedline` marker, which as standard issues a normal paragraph. Thus, this new specifier is usable both for typesetting and collecting file contents (the letter `c` indicates “collect code”). Thus, we may use

```
\NewDocumentEnvironment
  {MyVerbatim}{!0{\ttfamily} c}
  {\begin{center}#1 #2\end{center}} {}
\begin{MyVerbatim}[\ttfamily\itshape]
  % Some code is shown here
  $y = mx + c$
\end{MyVerbatim}
```

to obtain

```
% Some code is shown here
      $y = mx + c$
```

### Code improvements

#### Refinement of `\MakeTitlecase`

We introduced `\MakeTitlecase` as a late addition to the June 2022 release, making use of the improved case code in `expl3`. Unlike upper and lowercasing, making text titlecased is more tricky to get right: this can apply either to the whole text or on a word-by-word basis.

A subtle issue was reported against the `expl3` repository (<https://github.com/latex3/latex3/issues/1316>) which links to how we deal with the question of case changing “words” but shows up if you titlecase text stored in a command.

We have looked again at how to implement `\MakeTitlecase` to be as predictable as possible, and have made a change in this release. The command

no longer tries to lowercase text before applying titlecasing, and gives the correct result for text stored in commands.

We have also added an additional key to the optional argument to `\MakeTitlecase` which allows the user to decide if this will apply only to the first word (the default) or to all words.

#### Tab character as a special

In `LATEX News 38`, we described the extension of `\verb`, etc., to cover the tab character as equivalent to a space. We have now added tabs to the standard list of characters covered by `\dospecials`. This allows them to be used in for example a `v` specification document command without additional steps.

#### Refinement of `v` specification category codes

Work on verbatim argument handling has highlighted that storing all characters as “other” (category code 12) when using a `v` specification in `ltxcmds` was problematic. We have now revised this to capture letters with their original category code.

#### Logging text command and symbol declarations

For thirty years the documentation claimed that `\DeclareTextSymbol`, `\DeclareTextCommand`, and friends log their changes, but in contrast to their math counterparts they never did. This has now finally changed. *(github issue 1242)*

#### Improvement of the NFSS font series management

`LATEX`'s font selection mechanism (NFSS) supports 9 weight levels, from ultra-light (`ul`) to ultra-bold (`ub`), and also 9 width levels, from ultra-condensed (`uc`) to ultra-expanded (`ux`). With the February 2020 release, this mechanism was extended so that requests to set the weight or the width attributes of the series are combined in a sensible way [3]: E.g., if you typeset a paragraph in a condensed face using `\fontseries{c}\selectfont` and then use `\textbf` inside the paragraph, a bold condensed face is selected. The combination of the series values is done by consulting a simple lookup table whose entries are defined with `\DeclareFontSeriesChangeRule`.

Until now, this lookup table was missing some entries, especially with regard to rarely used width values. In such cases, the series values were not combined as expected. This has been fixed (thanks to Maurice Hansen) by adding numerous `\DeclareFontSeriesChangeRule` entries so that the full range of weights (from `ul` to `ub`) and widths (from `uc` to `ux`) is now supported when combining font series values. *(github issue 1396)*

#### Supporting the `ssc` and `sw` shapes

The `ssc` shape (spaced small capitals) is supported in `LATEX` through the commands `\sscshape` and `\textssc`. However, until this release there where no font shape

change rules defined for this admittedly seldom available shape, so that

`\sscshape\itshape`

changed unconditionally to `it` (italics) rather than to `sscit` (spaced small italic capitals). Thanks to Michael Ummels, the missing declarations have now been added so that shape changes in font families that support spaced small capitals work properly.

At the same time we took the opportunity to improve the fallbacks for the `sw` (swash) shapes, which are accessible through the commands `\swshape` or `\textsw`. If an `sw` combination is not available, the rules now try to replace `sw` with `it` rather than falling back to `n`.

(*github issue 1581*)

#### *Improving the handling of `\label`, `\index`, and `\glossary`*

In standard L<sup>A</sup>T<sub>E</sub>X, the three commands `\label`, `\index`, and `\glossary` take exactly one mandatory argument, e.g., `\index{<entry>}`. In some extension packages, for example, in `index` or `cleveref`, they are augmented to accept an optional argument and in case of `\index` also a star form. These extensions conflict with L<sup>A</sup>T<sub>E</sub>X's way of disabling the commands within the table of contents or within the running header, because there, they were redefined to expect just a mandatory argument and then do nothing. We have now changed that behavior so that the redefinitions in these places accept an extended syntax.

(*github issue 311*)

#### *Tracing lost characters*

In LaTeX News 33 [4] we announced that `\tracingall` changes `\tracinglostchars` to an error condition. This change has been reverted and `\tracingall` and `\tracingnone` no longer alter `\tracinglostchars` but retain its current setting.

The default value used in L<sup>A</sup>T<sub>E</sub>X is set so that lost character information is written to the log and terminal. Users may wish to make this into an error, in which case they should set the value to 5 (not 3); this works in all engines.

(*github issue 1687*)

#### *Always use the extended pool*

As the kernel has grown, the use of registers has expanded to the point where rolling back to the classical register allocation approach (using only 256 registers) is no longer viable. We have therefore adjusted the rollback code so that even when requesting a pre-2015 L<sup>A</sup>T<sub>E</sub>X, the extended pool remains in use.

#### *A version of `\input` for expansion contexts*

The L<sup>A</sup>T<sub>E</sub>X definition of `\input` cannot be used in places where T<sub>E</sub>X is performing expansion: the classic example is at the start of a tabular cell. There are a number of

reasons for this: the key ones are that `\input` records which files are read and provides pre- and post-file hooks.

To support the need to carry out file input in expansion contexts, we have now added `\expandableinput`: this skips recording the file name and does not apply any file hooks, but otherwise behaves like `\input`. In particular, it still uses `\input@path` when doing file lookup (contrasting with the T<sub>E</sub>X primitive, which is internally available for programmers as `\@@input`).

(*github issue 514*)

#### *Bug fixes*

##### *Fix the use of `localmathpabets`*

In 2021 we introduced a method to overcome the problem that classic T<sub>E</sub>X engines (but not the Unicode engines) have only a limited number of math alphabets available that got easily fill up simply by loading math font packages, even if their symbols got used only occasionally. The idea was to avoid allocating all math alphabets globally, but instead allow a number of them (defined by counter `localmathpabets`) to vary from one formula to the next. This way different formulas can make use of different alphabets and chances are much higher that the processing a complex the document succeeds. See [5] for details.

Unfortunately, the approach taken failed in some cases of nested formulas with the result that the wrong symbol glyphs were used. This has now been corrected.

(*github issues 1101 1028*)

##### *docstrip: Error if `.ins` file is problematical*

If a file to generate had the same name as a preamble declared with `\declarepreamble` the preamble definition was overwritten because the macro used to store it was reused for denoting the output stream. The same problem happened with postambles declared with `\declarepostamble`. This is now detected and an error message is issued. To circumvent the issue in that case, simply use a different macro name for the preamble or postamble.

(*github issue 1150*)

##### *Prevent cmd hook from defining an undefined command*

Using `\AddToHook{cmd/F00/...}` when the command `\F00` was undefined resulted in the command becoming `\relax`. Thus, if used, it no longer raised an “Undefined control sequence” error but silently did nothing. This behavior has been corrected and if the command `\F00` isn't defined later, e.g., in a package, it now raises an error if it is used in the document. (*github issue 1591*)

##### *Process global options once per package*

In 2022, we introduced key-value (keyval) option processing in the kernel [6]. This also added the idea that keys could have scope: load-only, preamble-only

and general use. However, we overlooked that an option given globally (in the optional argument to `\documentclass`) would be repeatedly processed and could therefore lead to spurious warnings. This has now been corrected: global options are seen exactly once per package by the keyval-based option handling system.

(*github issue 1619*)

#### *Make `\label`, `\index`, and `\glossary` truly invisible in running headers*

L<sup>A</sup>T<sub>E</sub>X has had a bug since its initial implementation, in that it correctly ignored any `\label`, `\index`, or `\glossary` appearing in a mark, but neglected to handle the spaces around the command. As a result one could end up with two spaces in the running header when only one should be present. This was detected as part of working on issue 311 and has now been corrected.

(*github issue 1638*)

#### *Correct the float placement algorithm*

When floats are added to the current or next page, L<sup>A</sup>T<sub>E</sub>X makes several tests to find an area that can receive the float. One of these tests calculates how much space is already used on the page and how much additional space is needed to place the float in a particular area. This means that it looks not only at the height of the float but also at the values from `\intertextsep` (for h floats) or `\textfloatsep` and `\floatsep` (for t and b floats). The resulting space requirement is then stored in an internal variable and compared to the space still available on the page.

If the test fails, the algorithm tries the next area. Unfortunately, it was reusing the value in that internal variable as the starting point for the next test without removing the added space for the float separation (`\intertextsep`, `\floatsep`, or `\textfloatsep`). Thus the comparison was being made with the wrong value (i.e., too high); therefore the test may have incorrectly concluded that a float doesn't fit, even though in fact it did.

This has now been corrected. (*github issue 1645*)

#### *Correct `\CheckEncodingSubset`*

In [7] and again in [9] we suggested that font maintainers should place an appropriate `\DeclareEncodingSubset` declaration into each `ts1<family>.fd` file so that it is tied to the font definition and available if a font family is explicitly selected through `\fontfamily{<name>}` instead of using some font support package. Unfortunately, doing this could result in incorrectly selected glyphs when the font encoding subset setting was evaluated before the `.fd` file was loaded (because then subset 9 was assumed). This has now been corrected and `\CheckEncodingSubset` now first loads the `.fd` file, if necessary.

(*github issue 1669*)

#### *Avoid problems with page breaks in the middle of a `verbatim`-like environment*

If a page break occurs in the middle of an environment that sets up special `\catcode` settings, e.g., a `verbatim` environment, then these settings will remain active while the output routine builds the page. This is normally harmless, because the material used for the page has already been tokenized earlier, so that the `\catcode` changes do not matter. However, in special circumstances tokenization can happen during that time, for example, if the header material reads in a file, or if it contains a command that uses `\scantokens` and this way retokenizes some material using the `verbatim` settings.

This has now been fixed and L<sup>A</sup>T<sub>E</sub>X explicitly resets the `\catcode` values to their default settings when entering the output routine. Furthermore, packages that make changes to the tokenization that go beyond what `verbatim` does can use the newly introduced hook `build/page/reset` to add their own resets to the output routine processing. This hook is evaluated after L<sup>A</sup>T<sub>E</sub>X has done its reset, so it is also possible to overwrite L<sup>A</sup>T<sub>E</sub>X's behavior if that ever becomes necessary.

(*github issue 600*)

#### *Fully expand the arguments of `\counterwithin` and `\counterwithout`*

The arguments of `\counterwithin` and `\counterwithout` are counter names and are used to reset one counter if the other is stepped. They also define the representation of that counter, e.g.,

```
\renewcommand\thesection
  {\thechapter.\arabic{section}}
```

However, if one of the counters was implicitly given, e.g.,

```
\newcommand\sectioncounter{section}
\counterwithin{\sectioncounter}{chapter}
```

we ended up with definitions such as

```
\renewcommand\thesection
  {\thechapter.\arabic{\sectioncounter}}
```

which could lead to strange results if `\sectioncounter` would change later on. This has been corrected and the arguments are fully expanded when the declaration is made.

(*github issue 1675*)

#### *Ensure that late `\write` commands aren't lost*

A non-`\immediate` `\write` command that is used after the final page has been shipped out is never written because it waits for another `\shipout` to happen. After the last page has been shipped out, we therefore force further `\write` calls to be always `\immediate`; this ensures that they get written even though we are not going to ship out any more pages. This change of behavior is implemented just before the

enddocument/afterlastpage hook because that hook may contain such `\write` commands. (*github issue 1689*)

## Documentation

### Clarifying space handling of `\textcolor`

In contrast to other `\text`-commands like `\textbf` or `\textrm`, the command `\textcolor` gobbles spaces at the start of its argument, so `Hello\textcolor{red}{_World}` will output `HelloWorld`. There are technical as well as compatibility reasons for this, so the behavior will not change. This has now been clarified in the documentation. (*github issue 1474*)

### Changes to packages in the *amsmath* category

`\numberwithin` is now an alias for `\counterwithin`  
The *amsmath* package offers a `\numberwithin` declaration to specify that a counter should be reset when some other counter is stepped. This is a restricted version of the more general kernel command `\counterwithin` which was introduced in the  $\LaTeX$  kernel in 2018 and extended in 2021 [5]. With the current release we have made `\numberwithin` an alias for the more powerful `\counterwithin` and suggest that the latter command is used in new documents. (*github issue 1673*)

### Changes to packages in the *graphics* category

#### More accessibility keys in *graphicx*

The `\includegraphics` command now accepts `actualtext` and `artifact` keys, which by default do nothing but are used by the tagging code to provide an `ActualText` string and a boolean flag that the graphic is an artifact. (*github issue 1552*)

### Changes to packages in the *tools* category

#### *multicol*: Full support for extended marks

In 2022 we introduced a new mark mechanism for  $\LaTeX$  [6]. However, the initial implementation only covered the standard output routine of  $\LaTeX$ . As a result the extended marks were not available within columns produced with the *multicol* package (where they would be especially useful). This limitation has finally been lifted and the new mechanism is now fully supported. (*github issue 1421*)

#### *array*: Improve preamble setup code for *p* and friends

While the preamble of a tabular or *array* is being built the arguments to *p*, *m*, or *b* columns got expanded several times. This is normally harmless because that argument contains usually just a dimension. However, in a case like `p{\fpeval{15}pt}` this resulted in an error, because `\fpeval` was expanded a few times, but not often enough to result in a single number.

This has now been corrected and the argument is not expanded at all to allow for such edge cases as well as the extension available with the *calc* package, such as `p{\widthof{AAAAAA}}` (the latter was possible before but needed to be taken into account while the correction was implemented). (*github issue 1585*)

#### *varioref*: How to make `\ref` face after, etc. empty

In the case that one wants to make a command such as `\ref` face after produce nothing, one has to get rid of the space that is automatically placed in front of the command. This can be done by simply defining the command to remove it, e.g.,

```
\renewcommand\ref{faceafter}{\unskip}
```

The *varioref* package does not test if such strings are empty, because that would require a lot of tests each time `\vref` is used, and it would nearly always find that the text is not empty. However, as shown above, the solution for this uncommon case is simple, and it is now explicitly documented in the package documentation. (*github issue 1622*)

### Changes to files in the *L3* programming layer

Work on the *L3* programming layer continues in parallel with development of the  $\LaTeX$  kernel. Of note for developers is that we have integrated more code into the main *l3kernel* bundle, and therefore into the functionality available automatically within  $\LaTeX$ . Most notably, *l3benchmark*, which provides tools for checking code performance, is now part of *l3kernel*.

## References

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